| Module 5: My next best step! | Level: Sensory/Exploration | |
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| Unit 5A: What Do I Do When I Apply for a Job? | Preparation for Adulthood: Employment | |
| Lesson 5A1: Where do I find a job? | | |
| Objectives | Learning Outcomes | |
| To explore job advertisements using digital stimuli. To explore/experience different places to find job advertisements using interactive stimuli. | Students will: Students will participate in activities to search/explore the different ways and places where jobs are advertised. Students will communicate their preferences for specific job-finding methods using non-verbal methods, such as gestures, eye gaze, or communication devices. | |
| Activities | Resources | Assessment/Evidence |
| Introduction: Use a digital story platform or app that tells a simple story about someone finding a job. The story should include options for students to make choices, such as deciding where the character should look for a job. *Students can use switches to select different pathways in the story, with each choice leading to a different method of finding a job. Digital Exploration: Begin by introducing the concept of job advertisements in simple language, explaining that jobs can be found in different places such as online (websites, apps) and in physical locations (noticeboards, newspapers). Use visual aids and objects of reference, such as a computer (representing online searches), a newspaper, and a noticeboard, to introduce the idea that these are places where people find jobs. Encourage students to interact with the objects of reference, using switches to activate sounds or lights that represent the different job-finding methods. Digital Interaction: Use an accessible digital platform or app that simulates searching for a job. For example, students can use switches or touchscreens to select different icons representing websites, apps, or noticeboards. As they explore, the app can display images and play sounds related to finding a job in each setting. For instance, a newspaper rustling sound or a website's notification chime. Highlight cause-and-effect by showing how selecting a job advertisement leads to information about a job role. Plenary: Use a visual board to remind students of the different methods explored during the lesson. Encourage students to share what they enjoyed or found interesting using gestures, eye gaze, or communication devices by answering Yes/No questions. | Provided: Work experience Guide Work Experience cards Transition cards Good Things About Working cards Jobs I Can Do cards Job Families cards Pathways and Options poster Materials Needed: Digital story/switches Objects of reference i.e. newspaper, noticeboard, etc Visual board or digital presentation with images of job search methods Tablets or computers with accessible digital platforms/apps | Suggested mediums: Evidence sheets: Photographs of individual/ group discussions/activities with annotation. Direct questioning throughout the session with the use of pause, prompting, and Makaton/ BSL signs. Prompting recall of knowledge through minimal verbal instructions and signs. Questions and answers can be recorded: Written Witness statement Audio Video Student Journal: Lesson marked as introduced and dated. |

Teacher Guidance Notes: This lesson aims to introduce students to the concept of where jobs can be found, with a focus on creating an accessible and engaging learning experience. The activities are tailored to each student's sensory and communication needs, using visual, tactile, and auditory aids to make abstract ideas more tangible. Simple and clear language, supplemented with objects of reference, digital tools, and interactive elements, is used to support understanding. Non-verbal communication is encouraged using choice boards, picture cards, and communication devices, ensuring that all students can express their preferences and participate in the lesson. Positive reinforcement is employed to celebrate each student's engagement and achievements. The lesson concludes with a calming activity to help students reflect on their experiences and reinforce learning in a sensory-friendly environment.



