Module 1: Explore!	Level: Sensory/Exploration	
Unit 1A: What is a job and what is good about having one?	Preparation for Adulthood: Employment	
Lesson 1A2: The good things about getting a job		
Objectives	Learning Outcomes	
To explore the positive things about having a job through sensory and interactive activities. To explore different job roles and their benefits through hands-on exploration and discussion.	Students will: Engage with sensory materials and activities to learn about various job roles and the benefits they offer. Communicate their experiences and preferences related to different job roles through discussion, gesture, and interactive play.	
Activities	Resources	Assessment/Evidence
Introduction: Gather the students in a circle or a comfortable seating arrangement where everyone can see and hear you. Play a short, animated video clip showing different people at work and how they enjoy their jobs. Use visual aids such as posters or flashcards depicting happy workers in various roles. Sensory Job Sound Boxes: Create sensory boxes containing items that make sounds related to different jobs (e.g., a cash register for a shopkeeper, a bell for a receptionist, a whisk for a chef). Lead the students to explore these boxes. Encourage each student to interact with the items, listening to the sounds and guessing the job. Describe each sound and its related job in simple terms. Tactile Job Collage: Provide materials for students to create a tactile collage of various jobs. Use different textures (e.g., sandpaper for construction workers, soft fabric for a tailor, shiny foil for a chef). Students can feel and place the textures on a large collage board, creating a sensory representation of different jobs and their benefits. Job Scenarios with Puppets: Use puppets to act out short scenarios demonstrating the benefits of different jobs (e.g., a puppet teacher helping students learn, a puppet firefighter saving someone). Encourage students to participate by using the puppets to act out their chosen job scenarios. Prompt them to engage and describe (where relevant) the job and its benefits using simple sentences. Plenary: Gather the students for a plenary discussion. Using an object of reference ask questions like "Which job did you enjoy learning about the most?" offering a choice of two.	Provided: Jobs I Can Do Cards Job Families cards The Good Things About Working cards Materials required: Animated video clips, and visual aids (posters, flashcards) Sensory boxes with sound-making items related to jobs Materials for tactile collage (sandpaper, fabric, foil, glue, large board) Puppets, props for scenarios	Suggested mediums: Evidence sheets: Photographs of individual/ group discussions/activities with annotation. Direct questioning throughout the session with the use of pause, prompting, and Makaton/ BSL signs. Prompting recall of knowledge through minimal verbal instructions and signs. Questions and answers can be recorded: Written Witness statement Audio Video Student Journal: Lesson marked as introduced and dated.

Teacher Guidance Notes: This lesson is designed for students with sensory and exploration awareness needs, using a multi-sensory approach to make learning about employment both accessible and enjoyable. The activities allow students to explore job concepts through touch, sound, and visual stimuli, with puppets and role-play scenarios enhancing engagement and communication skills. Incorporating visual, auditory, and tactile elements, the lesson creates an immersive and interactive learning experience that caters to diverse sensory preferences and learning styles. The handson, interactive activities encourage active participation, helping students connect with the material in a meaningful way, and promoting better retention and understanding. By making abstract job concepts tangible and relatable, this lesson supports students in building foundational knowledge about employment about the world of work.



