Unit 1A

Module 1: Explore!	Level: MLD/SEMH Preparation for Adulthood: Employment	
Unit 1A: What is a job and what is good about having one?		
Lesson 1A2: The good things about getting a job		
Objectives	Learning Outcomes	
To explore and understand the positive aspects of having a job. To recognise different job roles and their benefits through exploration and discussion. Activities	Students will: Engage with structured activities. Identify at least three job roles. Communicate different job roles through various medium. Resources Assessment/Evidence	
Introduction: Begin the session with an interactive quiz using a digital platform like Kahoot! or Quizizz, featuring questions about different job roles and their benefits. This will gauge prior knowledge and spark interest. Follow this with a brief discussion on the importance of having a job and its benefits. Job Role Investigation: Assign each student a specific job role to research. Provide a template with guided questions such as: What are the main tasks of this job? What skills are needed for this job? What are the benefits of this job (e.g., helping others, earning money)? Allow students to use tablets or computers to find information. Have them create a short presentation or poster about their assigned job role, which they will present to the class. Interactive Job Fair: Set up the classroom as a "job fair" with different booths representing various professions. Invite professionals from the community to talk about their jobs, if possible. If in-person guests are not feasible, use video interviews or virtual guest speakers. Students visit each booth, collect information, and ask questions. Provide a checklist of questions they can ask (e.g., "What do you enjoy most about your job?" "What skills are important for your job?"). Benefits of Employment Art Project: Provide art supplies and ask students to create a visual representation of the benefits of having a job. This could be a drawing, a collage, or a 3D model. Display the art projects around the classroom and have a "gallery walk" where students can view and discuss each other's work. Encourage them to explain their artwork and the benefits they chose to highlight. Plenary: Conclude with a reflection circle. Each student shares one new thing they learned about a job role and one benefit of having a job that they find important. Use a 'talking object' to ensure everyone has a chance to speak.	Provided: Jobs I Can Do Cards Job Families cards The Good Things About Working cards Materials required: Tablets or computers for research Digital quiz platform (Kahoot!, Quizizz) Presentation or poster materials Booth materials for interactive job fair Art supplies for benefits project	Suggested mediums: Evidence sheets Photographs of students engaging in activities. Visual records of sorted items and matched tools. Observation notes on student participation and engagement. Direct questioning throughout the session with the use of pauses and prompts. Prompting recall of knowledge through minimal verbal instructions. Student planner Lesson marked as introduced and dated.

Teacher Guidance Notes: This lesson aims to offer structured and engaging activities to explore job roles and the benefits of employment. The approach ensures a predictable environment with clear instructions. Interactive activities, such as research, role-playing, and creative projects, encourage active participation and deeper understanding. Positive reinforcement builds confidence, while reflection and sharing promote self-expression. Aligning with the Preparation for Adulthood framework, the lesson focuses on employment and enhancing skills in research, communication, and teamwork.





