Module 1: Explore!	Level: MLD/ SEMH	
Unit 1A: What is a job and what is good about having one?	Preparation for Adulthood: Employment	
Lesson 1A1: What is a career/work/a job?	•	
Objectives	Learning Outcomes	
To understand the concepts of a job, career, and work. To identify what a job is.	Students will: Demonstrate an understanding of the difference between a job, a career and work. Identify what a job is.	
Activities	Resources	Assessment/Evidence
Introduction: Outline the activities for today and start an informal discussion on jobs, work, and careers. What do they think is different about the titles? Job Matching: Using the Jobs I Can Do cards with pictures offer descriptions of the different jobs and different sets of tools. Ask students to match the job cards with the corresponding tool and short descriptions. Discuss why the tools are important for each job. Job Exploration: Create a series of interactive stations with job-related activities (e.g., a small cooking station for a chef, a simple DIY station for a carpenter, and a role-play station for a teacher). Direct students to rotate through the stations, trying out each job role with hands-on tasks. Use real-life tools and props to make the experience immersive. Using the Job Families cards discuss the roles which sit under the umbrella of the 'jobs.' Highlight progressions and training/progression steps within job roles and careers. Digital Storytelling: Use tablets or computers with software that allows students to create digital stories about different jobs (e.g., PowerPoint, iMovie). Ask students to create a digital story or presentation about a job of their choice, including images, text, and recorded explanations. Plenary: Gather students together to discuss their experiences of today. Discuss the roles within 'job titles' to evaluate their understanding of jobs and careers.	Provided: Jobs I Can Do card set Job Families card set Materials Required: Interactive job exploration stations with tools and props Tablets or computers with digital storytelling software Job descriptions	Suggested mediums: Evidence sheets Photographs of students engaging in activities. Visual records of sorted items and matched tools. Observation notes on student participation and engagement. Direct questioning throughout the session with the use of pauses and prompts. Prompting recall of knowledge through minimal verbal instructions. Student planner Lesson marked as introduced and dated.

Teacher guidance notes: Use engaging, hands-on activities to maintain interest and motivation. Ensure you provide clear, simple instructions and offer support as needed. Link activities to real-world skills and experiences to enhance relevance and understanding. Document progress with multimedia evidence and observation notes.

This approach uses interactive, practical, and engaging activities to introduce students to the concepts of jobs, work, and careers, ensuring an accessible and enjoyable learning experience.



